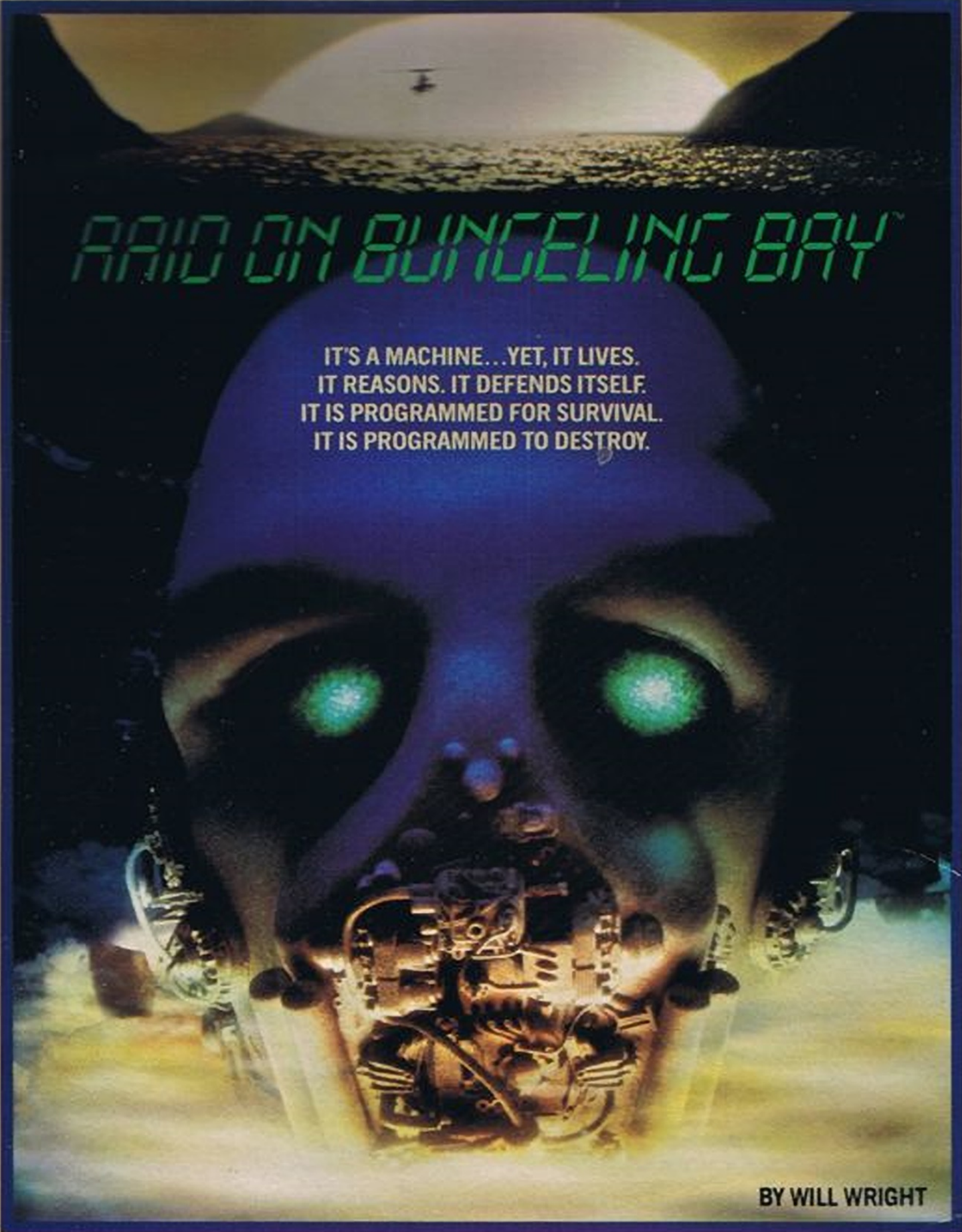




RAID ON BUNGELING BAY™

IT'S A MACHINE...YET, IT LIVES.
IT REASONS. IT DEFENDS ITSELF.
IT IS PROGRAMMED FOR SURVIVAL.
IT IS PROGRAMMED TO DESTROY.

BY WILL WRIGHT

COMMODORE 64

Disk • 1 Player

Joystick or Keyboard

RAID ON BUNGELING BAY



Broderbund™

RAID ON BUNGELING BAY™

by Will Wright

- ▶ Realistic helicopter controls
- ▶ 360° scrolling screen
- ▶ Victory parade plus a newspaper account of your raid.

ON A SMALL PLANET

in a remote corner of the universe, the evil Bungeling Empire has created the most fearsome enemy you will ever face: The War Machine. Directed by an Artificial Intelligence bent on total conquest, it is a complex of factories scattered throughout six heavily defended islands. Day and night, these factories churn out an endless armada of remote-controlled weapons of doom. Their ultimate aim is clear: the final destruction of Civilization As We Know It!

Before all of Humankind is crushed beneath the Empire's iron heel, one faint hope remains. A single, highly mobile raider might, *just might*, be able to penetrate the Bungeling defenses. Only a fighter pilot of enormous skill and strategic savvy could dare attempt such a mission. We turn to you in our hour of desperate need.

At dawn, you move. From an off-shore carrier base, you will command a very fast, but very vulnerable, heli-



craft. You must launch a surgical strike at the very heart of The War Machine. You will be attacked by every weapon known to man, and some not yet dreamed of. Somehow you must carpet-bomb the Bungeling factories into obliteration before they complete their Ultimate Weapon.

We wish you all the luck in the galaxy. You'll need it!

SURVEILLANCE REPORT:

Flash! We have just received a fragmentary map of the island system, smuggled to us by the last resistance fighters. It contains the location of the Bungeling factories, and a coded clue to where to find a secret weapons cache. Examine the map carefully—you may need it to survive!

